



FS Flight Keeper Setup Guide For Alaska Adventures

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Flight Sim adon for FS2000, FS2002, FS2004, FSX

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FS Flight Keeper (FSFK) combines seven programs in one: A Logbook, a basic Aircraft Black Box, a Flight Weather planning tool, a Flight Information System (ACARS Device), a Ground Proximity Warning System (GPWS), a Cockpit Sound Environment enhancement and Air TV. The Logbook keeps track of the flights you made. It stores Flight Times (also Day and Night), Fuel used, Pilot, Aircraft used, etc. Whilst the Black Box logs all aircraft events like autopilot settings, engine settings, weather, etc. FSFK also features flight weather planning (METARs, TAFs and ALOFTs), data export, configurable flight critique, World (Moving) Map display, Instant Messaging, Screenshot Manager and much more.

Installation

Flight Sim Flight Keeper is a payware addon for Microsoft Flight Simulator 2002,2004 and FSX. This set up guide was tested with FSFK 3.1.

Step 1

Unzip the FSFK file and run the set up. At the end of the installation you will be prompted to set up the pilot info, hit ok for all forms. We will come back to those later. When done close FSFK.

Step 2

Log in to Alaska Adventures. Downloads→ACARS Config. Download the FSFK Config file (VA-Template)
Place it in **C: \Documents\Fly Flight Keeper\Templates**

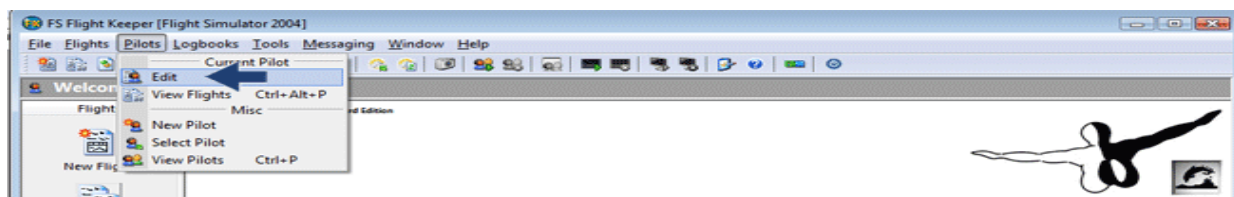
Step 3

Open FSFK



Step 4

Now we need to edit your pilot information. From the tabs on top click on Pilots → Edit
Fill out all the fields except the password. Leave the password field blank.



Name: Your Full Name

Email: Your email

Airline: Alaska Adventures

Pilot ID: Your Full ID (AKAXXX)

Edit Pilot

Please enter the required Pilot information. Red colored captions mean that their values are required to create the new Pilot. Click 'OK' to save your data and to return to Flight Keeper.

Name (*)
Eddie Baker

Email
eddie_1973@sbcglobal.net

Airline
Alaska Adventures

Pilot ID
AKA100

Pilot Password

Flight
Flight-Navigation-WeatherMap-TaxiPath-Profile.html Edit

Live ACARS
None # Edit

Email (PIREP)
None # Edit

Web (PIREP)
None # Edit

Virtual Airline settings
VA-Template.txt Edit

Email Flight Reporting (EFR)
None # Edit

Comments / Remarks

Help OK Cancel

Then fill out the rest of the form as you see above.

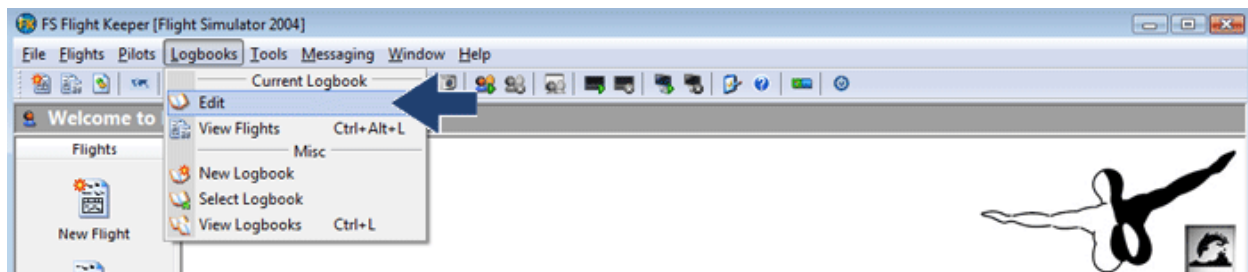
Flight: Flight-Navigation-WeatherMap-TaxiPath-Profile.html

Virtual Airline Settings: VA-Template.txt

The rest of the form make sure that *None* is selected

Step 5

Now we are going to edit the logbook. From the tabs above click on Logbook → Edit



Name the logbook to whatever you want. Then fill out the rest of the form as you see below..

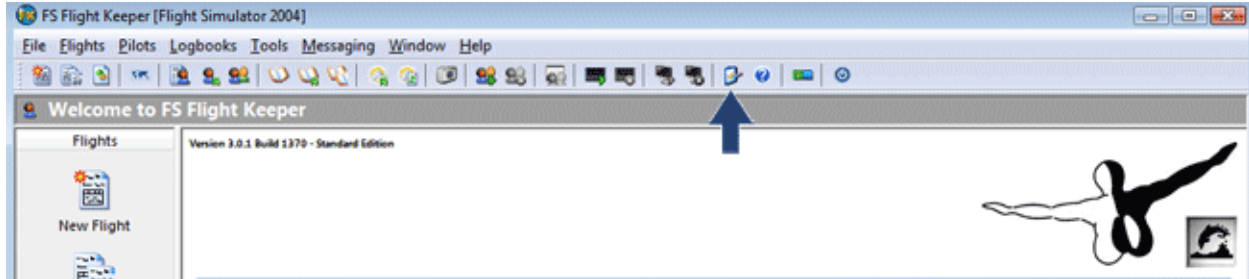
Flight: Flight-Navigation-WeatherMap-TaxiPath-Profile.html

Virtual Airline Settings: VA-Template.txt

The rest make sure that *None* is selected

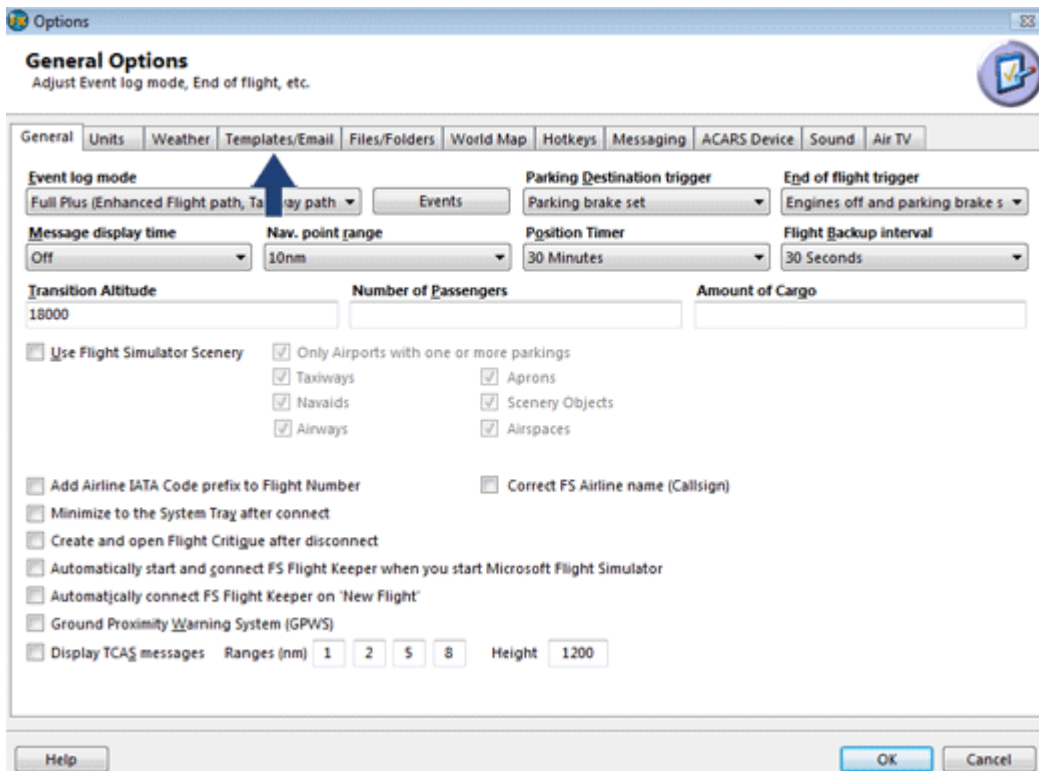
Step 6

Now we will need to edit the Templates/Email. You can find this by clicking the options icon.



Step 7

In the General Options menu, click on the Templates/Email tab.



Step 8

Just as the other two forms fill the form as pictured below.

Flight Simulator 2004 Options

Export Templates / Email Configuration
Select the templates you want to use for your exports and set your email configuration

General Units Weather **Templates/Email** Files/Folders World Map Hotkeys Messaging ACARS Device Sound Air TV

Flight	
Flight-Navigation-WeatherMap-TaxiPath.html	Edit
Pilots	
Pilots.html	Edit
Reports	
Reports.html	Edit
Email (PIREP)	
Email.txt	Edit
Virtual Airline settings	
VA-Template.txt	Edit
Email Mode	
MAPI	
Flights	
Flight-Navigation-WeatherMap-TaxiPath-Profile.html	Edit
Logbooks	
Logbooks.html	Edit
Live ACARS	
LiveACARS.txt	Edit
Web (PIREP)	
Web.txt	Edit
Email Flight Reporting (EFR)	
Email-Reporting.txt	Edit
SMTP Server Address and Port	

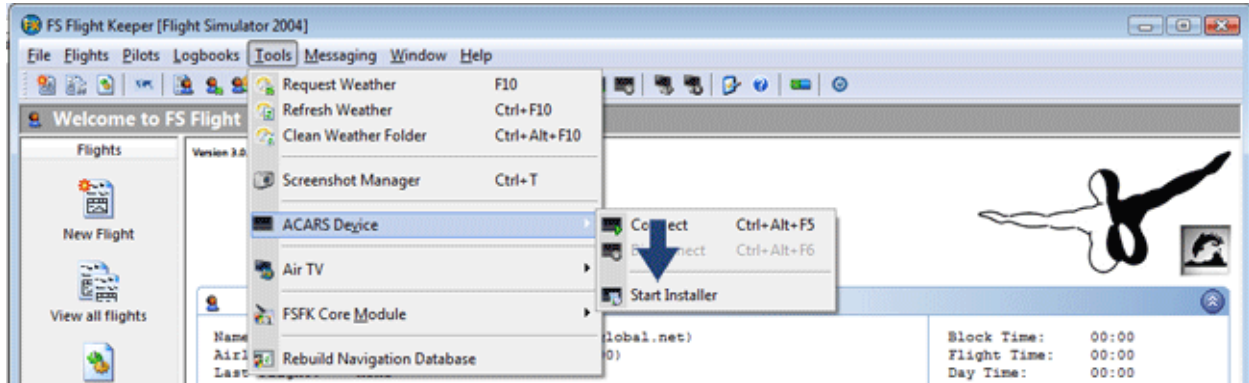
Help OK Cancel

Now we need to set up the FSK gauges for your planes. If you wish not to use FSK gauge in your cockpit, skip to

Step 18

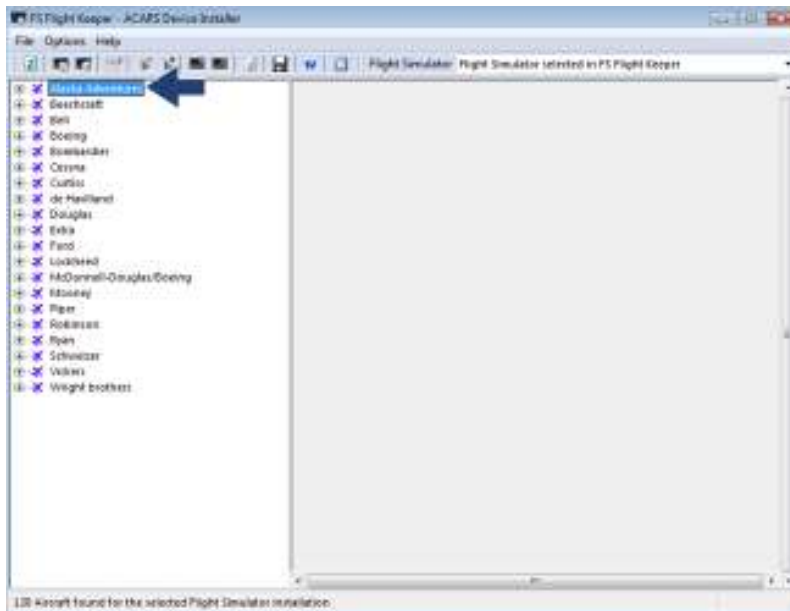
Step 9

Now we are going to install the FSFK gauge to your Alaska Adventures aircraft. You will have to do these steps for every plane. Open Tools→ ACARS Device→ Start Installer



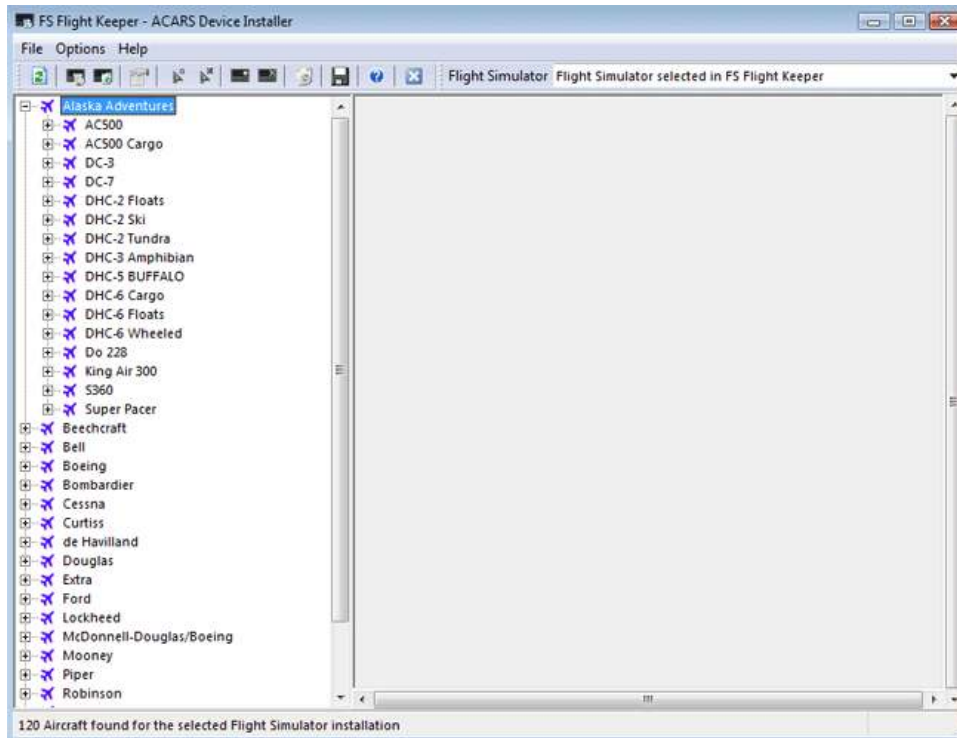
Step 10

You can see a list of the planes that you have in FS. Click on the Alaska Adventures .



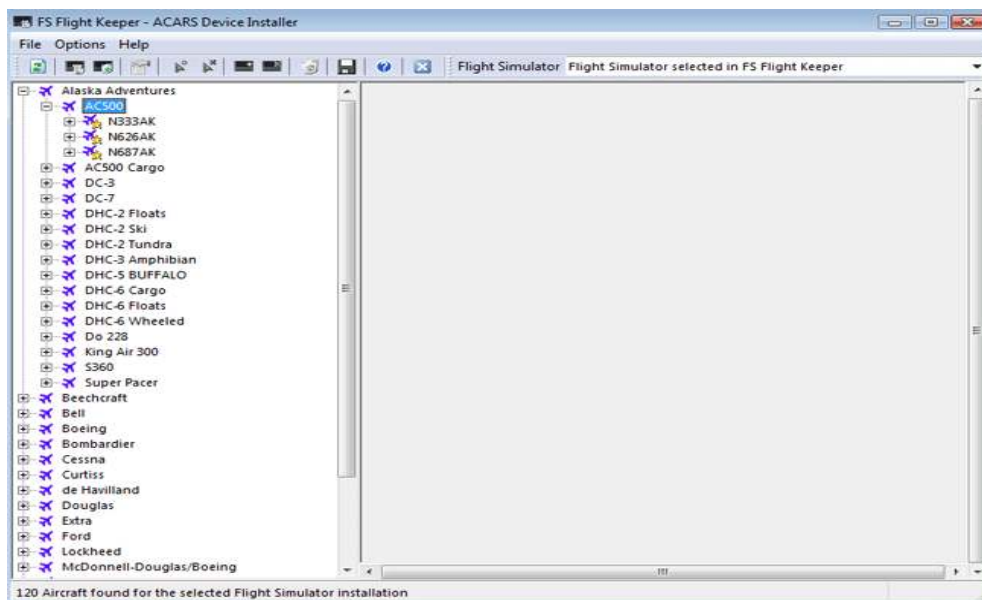
Step 11

From the Alaska Adventures planes, click on the plane that you want to install the gauge to. In the setup instructions I have chosen the AC500 – N333AK



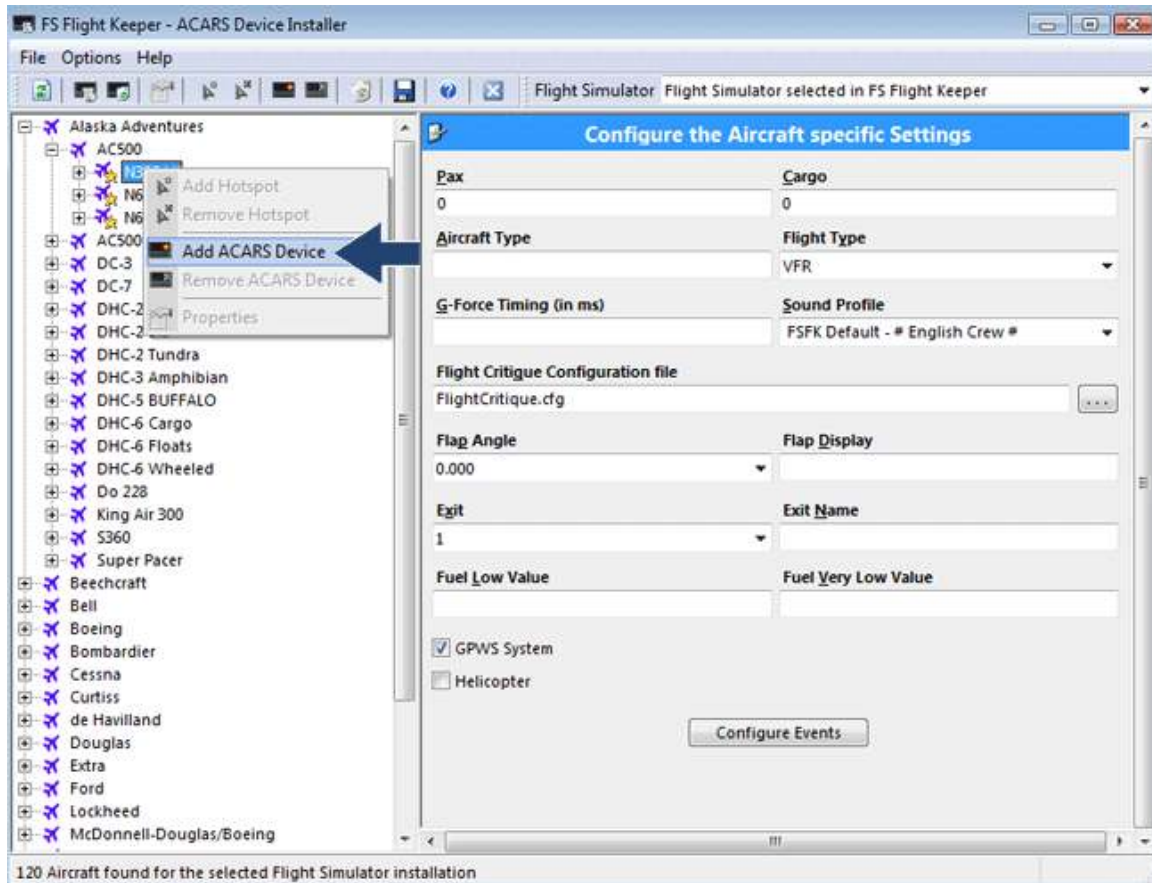
Step 12

You will see all the variants from the plane you selected. Click



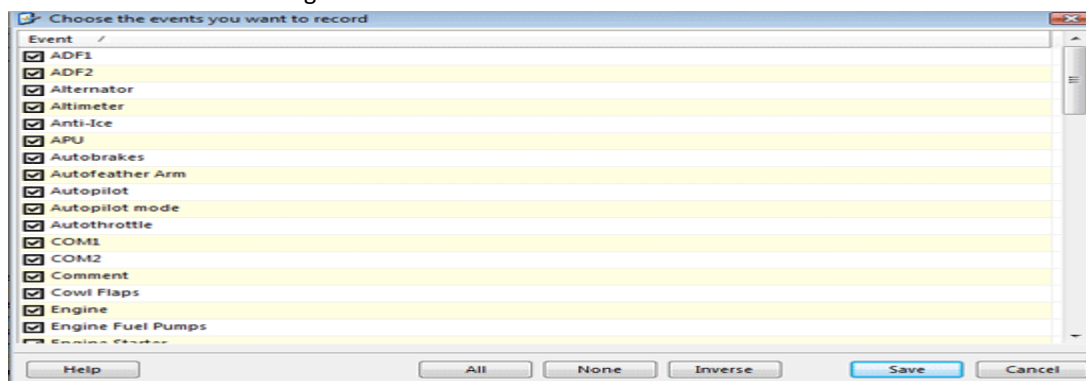
Step 13

Right click over the variant that you want. Then click on Add ACARS Device. I have chosen N333AK. I have left the form on the right side as is. **Click Configure Events, and Save.**



Step 14

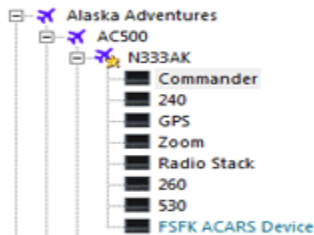
I have left the form on the right as



is. **Click Configure Events, and Save.**

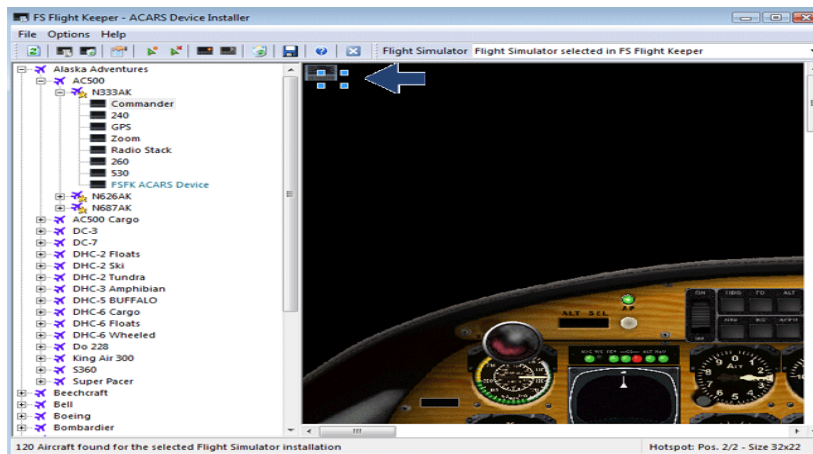
Step 15

Now you will be brought back to the aircraft list. Double click on the variant that you want to install the gauge too. In this example it will be N333AK.

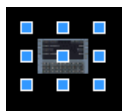


Step 16

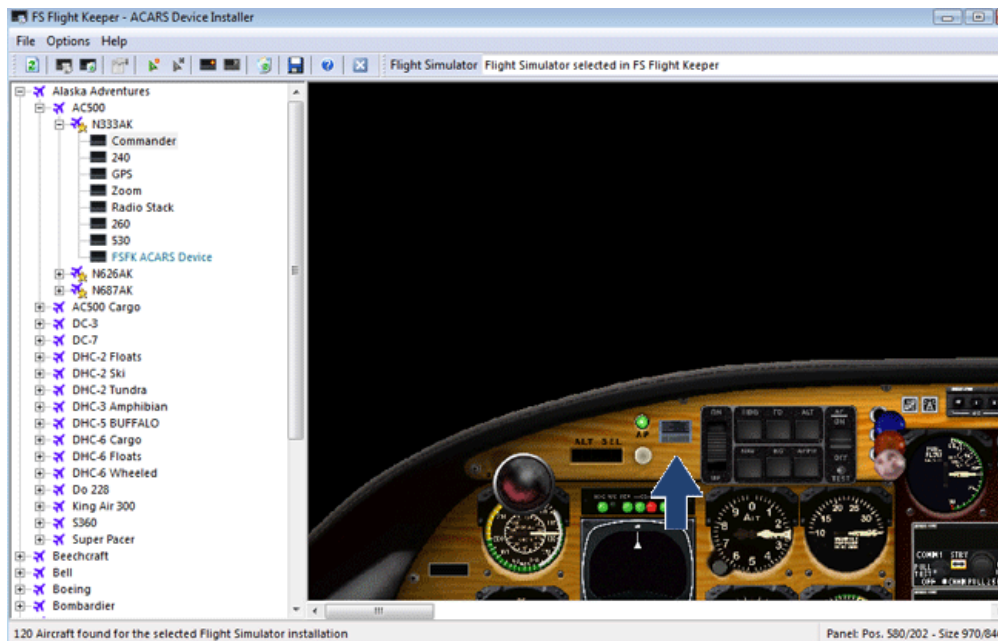
Single click on the link where you want to install the gauge. Before you make your decision click on all of them to see what options you have. In this example we are using Commander. Now you will need to right click on the link that you decided on. Then click add "Hot Key"



Step 17



Now you can drag the FSFK gauge to where ever you want to place it.



Once you have set your gauge to the place you want close out the installer. You will see a pop up stating that changes have been made. Click yes to continue. Your gauge has been installed and is ready to use.

Now close out your FSFK and open Flight Sim. Choose your flight and set the flight plan in FS. Select a flight from your open bids. If you do not have any open bids, Log in to the Alaska Adventures site now and add a flight to bid. For your first flight with FSFK I would do a small flight.

AKA474 Z41 PAMR AC500 N333AK

Flight 474 is about 3 minutes long.

Step 18

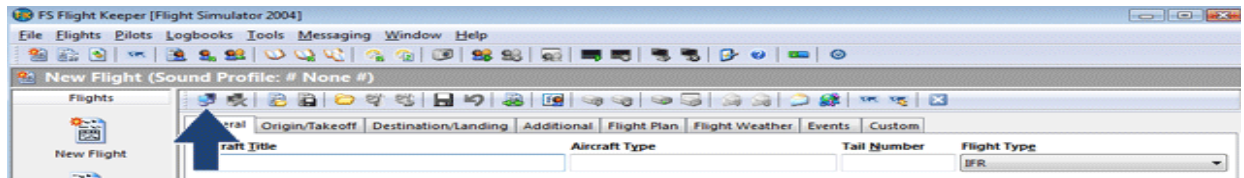
Now that you have FS open and have chosen your flight. Park at the gate and have your engines off with the brake set.

Note: Failing to do this will cause your log not to send.

Now you can open FSFK. Open a new flight log by opening Flights→ New. Or you can use the New Flight icon on the left side of the menu

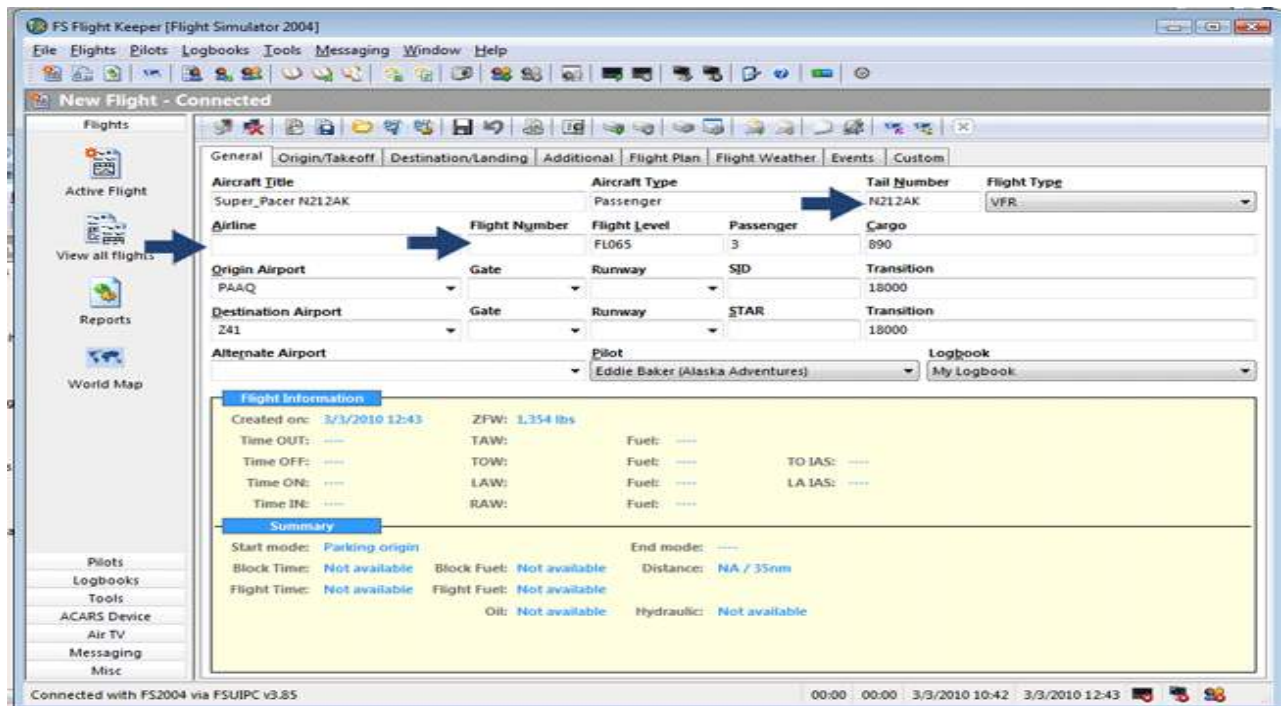


Now we will need to connect FSFK to your Flight Sim. You can do this by hitting F5 on your keyboard. Or by clicking on the FS connect icon, shown below.



Step 19

Now the form will auto fill most of the information. Fill in what does not get filled. Make sure that you have the correct flight number with the correct format. Example flight 274 will need to be entered as AKA274. This is the same with the tail number(example - N333AK)

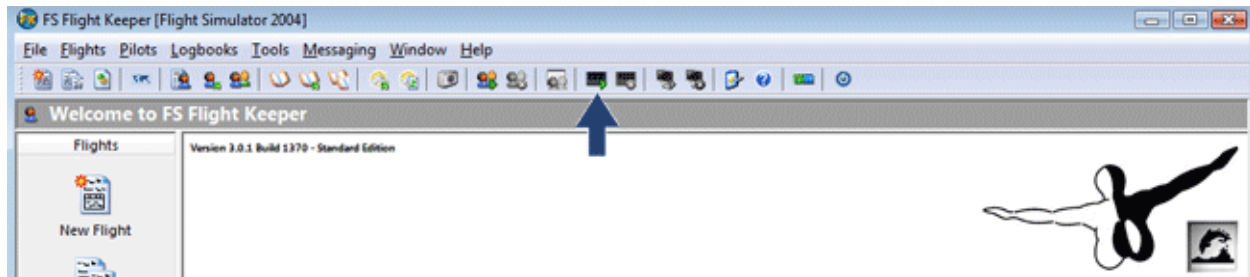


It is very important that you fill out the form as much as possible. Always fill out

- Airline
- Flight Number
- Tail Number
- Passenger

Step 20

Now we will need to connect to the ACARS Device. Click on the “Connect to ACARS Device” icon from FSFK.



Step 21

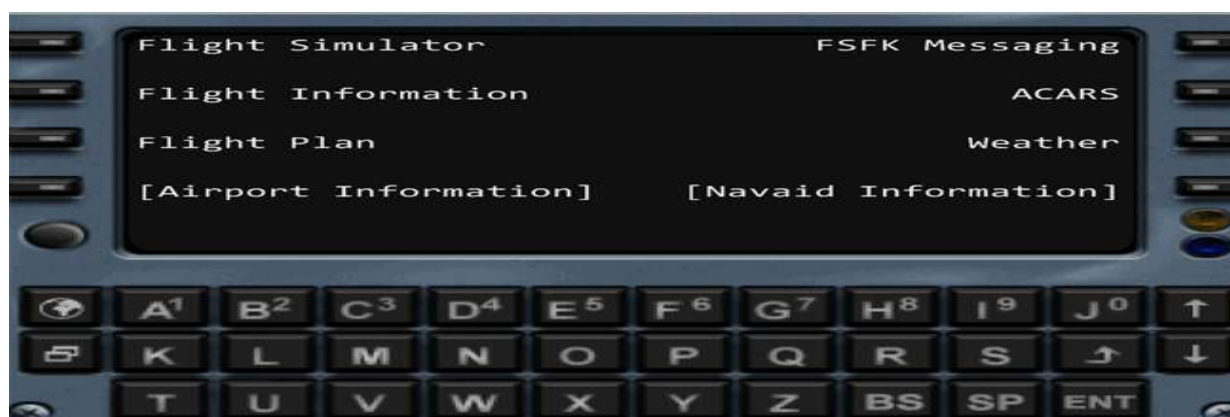
Now we need to connect to the ACARS Server. If you do not have the FSFK gauge installed on your aircraft, just hit the F11 key on your keyboard.

For those of you who have installed the gauge in your aircraft. Go in cockpit view. Click on the FSFK gauge that we installed a few steps back. Once opened it will go through some configurations. If all passed it will look like the picture below. Hit “ENT” on the ACARS keyboard.

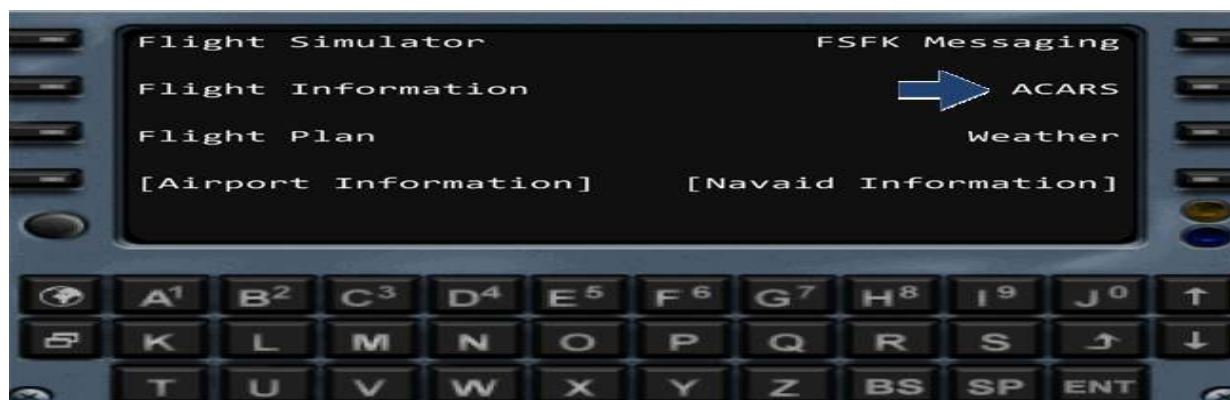


Step 22

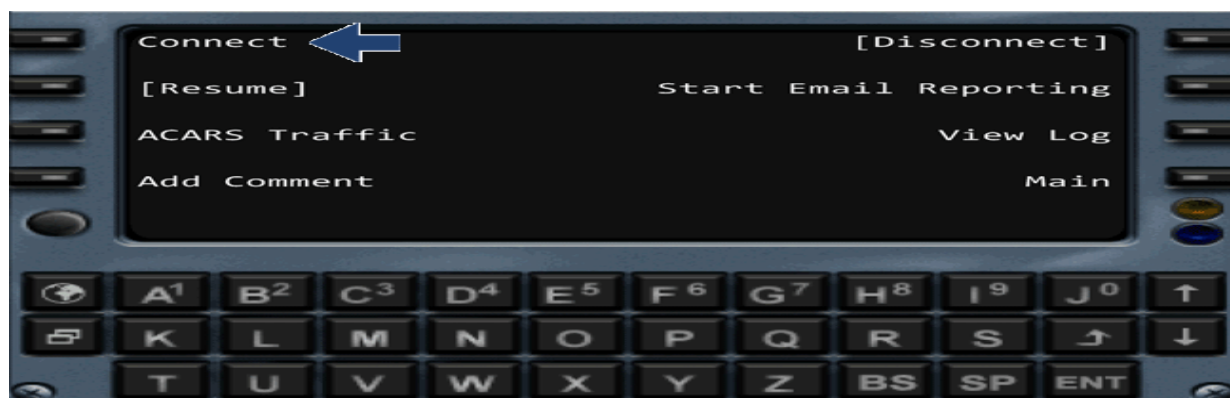
After the ACARS has passed through the configuration follow the following to connect to the ACARS server. You will be brought to the main menu. Pictured below.



Click on the black button next to the ACARS text.

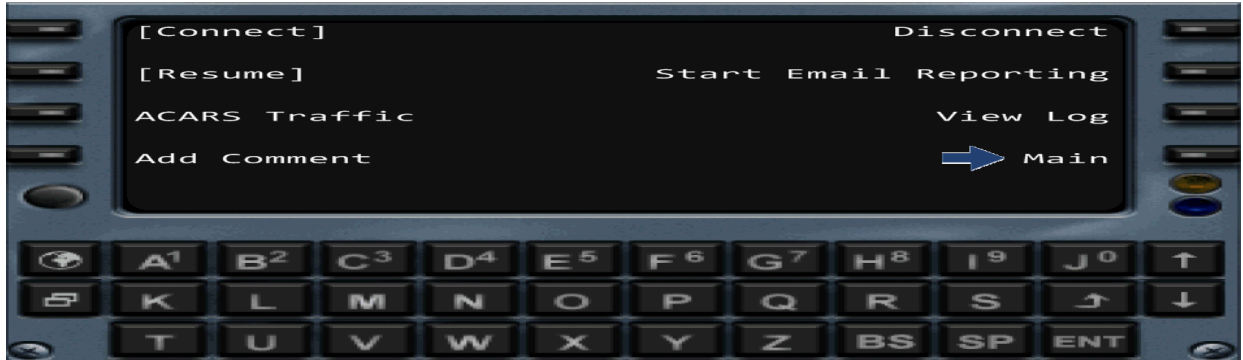


Click Connect to connect to the ACARS Server. You are now logged in to the server. Go to Alaska Adventures and make sure that you see yourself on the map.

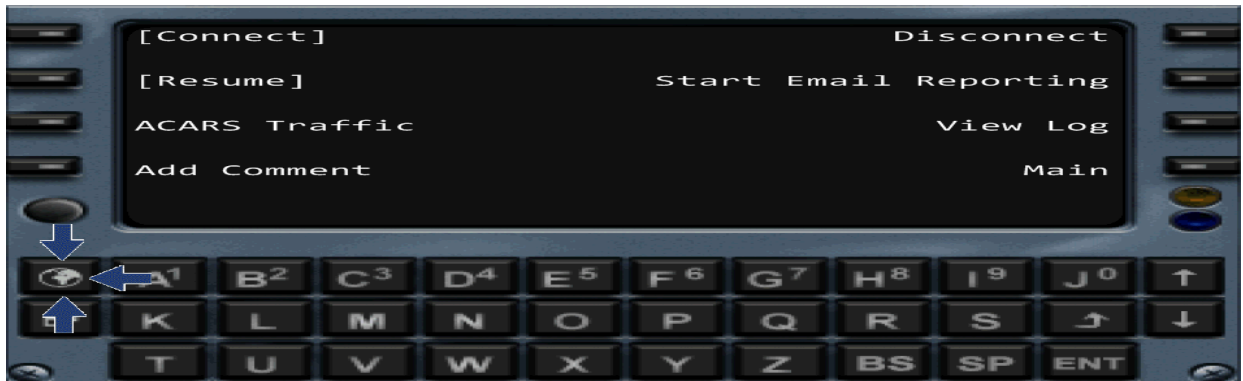


Step 23

Click on the “Main” but to get back to the main menu.



The ACARS device comes with a map feature. To access the map, click on the globe button.



You can control the maps zoom with the up and down arrows on the ACARS keyboard.

Step 24

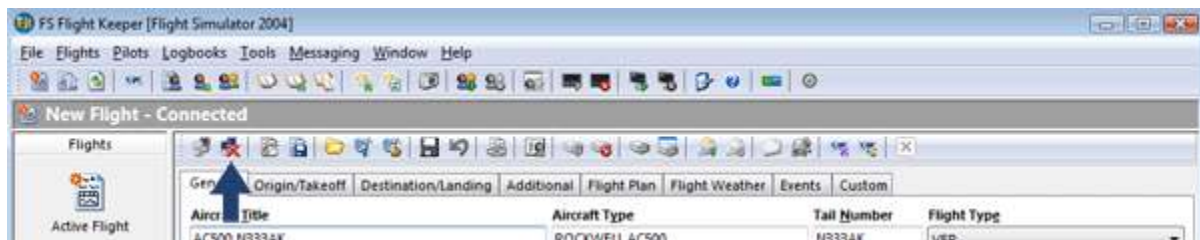
Now we can start our flight. Turn on your engines and pushback from the gate.

Step 25

After you land, park at a gate or cargo parking. Set the brakes and turn off the engines.

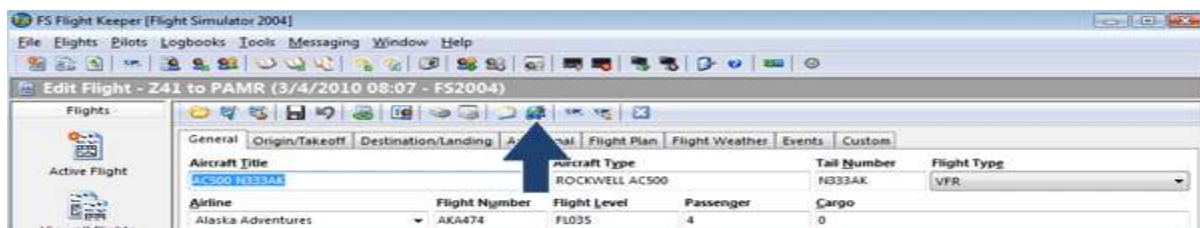
Step 26

Go back to FSFK, and close the Flight Sim connection.



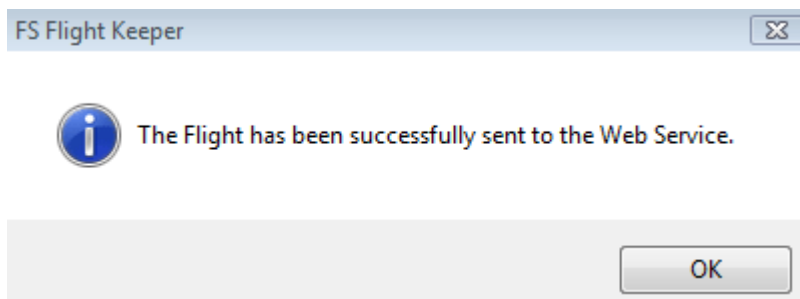
Step
27

The final step will be to send your flight to Alaska Adventures. To send your pirep, click on the globe icon.



Step
28

If you have all the settings correct you will see the following message.



Now that your pirep has been sent you will be redirected to your flight info. Click on "View" Log to view your flight information and maps.

Step 29

You can go in the main option menu and look through the different settings. You want to add sound to the cockpit. You have several different voice options there.

Options

General Options
Adjust Event log mode, End of flight, etc.

General Units Weather Templates/Email Files/Folders World Map Hotkeys Messaging ACARS Device Sound Air TV

Event log mode
Full Plus (Enhanced Flight path, Taxiway path) Events

Parking Destination trigger
Taxi lights off and parking brake

End of flight trigger
Beacon lights off and parking brake

Message display time
8 Seconds

Nav. point range
5nm

Position Timer
1 Minute

Flight Backup interval
2 Minutes

Transition Altitude
5000

Number of Passengers

Amount of Cargo

☒ Use Flight Simulator Scenery

☒ Only Airports with one or more parkings

☒ Taxiways

☒ Aprons

☒ Nav aids

☒ Scenery Objects

☒ Airways

☒ Airspaces

☒ Add Airline IATA Code prefix to Flight Number

☐ Correct FS Airline name (Callsign)

☐ Minimize to the System Tray after connect

☐ Create and open Flight Critique after disconnect

☐ Automatically start and connect FS Flight Keeper when you start Microsoft Flight Simulator

☐ Automatically connect FS Flight Keeper on 'New Flight'

☒ Ground Proximity Warning System (GPWS)

☐ Display TCAS messages

Ranges (nm) 1 2 5 8 Height 1200

Help OK Cancel